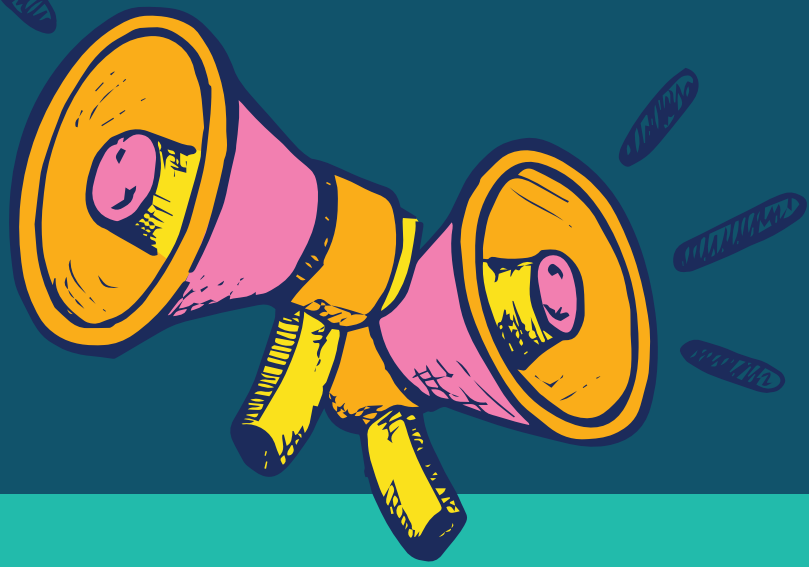


STEM design process

Simple steps to solve problems in a creative way.



Ask

I wonder what the problem is?



Imagine

I wonder what the solution could be?



Plan

I wonder which solution is best?



Create

I wonder how to bring the solution to life?



Test

I wonder if the solution works?



Improve

I wonder how to make the solution even better?



Water
Challenge